



UBISOFT ANNOUNCES FAR CRY® VR COMING EXCLUSIVELY TO ZERO LATENCY VR IN 2021

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Vancouver, BC - Zero latency Vancouver is pleased to announce a new location-based experience joining our catalogue - Far Cry® VR: Dive into Insanity. Developed in partnership with Ubisoft and Zero Latency VR, our new title will transport a group of up to 8 players back to the Rook Islands, the setting for Far Cry® 3. Captured by Vaas and his henchmen, players will explore the island and fight for survival together. The game will launch in 2021 exclusively at Zero Latency VR locations, which include more than 45 venues in 22 countries.

Zero Latency Vancouver's unique setup provides players with props and plenty of space to move, allowing them to become immersed in the adventure. Far Cry® VR: Dive into Insanity's mechanics are simple and intuitive, giving players the freedom to discover the vast, colorful world of the game. Collaboration and teamwork will be key for players to find their way through the deranged warlord's jungle gauntlet.

By partnering with Zero Latency VR, Ubisoft is continuing to reinforce its position in the location-based VR market. Ubisoft's entry into the multiplayer free-roaming VR space builds on the success of its experiences like Notre-Dame VR, as well as its VR escape games and rides, to offer players a new way to experience Ubisoft's beloved worlds.

"When it comes to creating dynamic, memorable gaming experiences, free-roam location-based VR expands the possibilities. Far Cry® VR: Dive into Insanity will offer players around the world the opportunity to immerse themselves in the rich setting of Far Cry® 3 and take on its iconic villain," said Deborah Papiernik, VP New Business, Ubisoft.

"We are over-the-top excited to have Ubisoft bring the world of Far Cry® 3 to VR" said Winston Cabell of Zero Latency Vancouver. "It's definitely going to be a special experience to bring fans back to the Rook Islands in an awesome and immersive new way"

Watch the trailer on YouTube: <https://youtu.be/7gW53MMAj20>

More information about the experience can be found at <https://zerolatencyvr.com/games/farcryvr>

About Ubisoft

Ubisoft is a leading creator, publisher and distributor of interactive entertainment and services, with a rich portfolio of world-renowned brands, including Assassin's Creed, Far Cry, For Honor, Just Dance, Watch Dogs, Tom Clancy's video game series including Ghost Recon, Rainbow Six and The Division. The teams throughout Ubisoft's worldwide network of studios and business offices are committed to delivering original and memorable gaming experiences across all popular platforms, including consoles, mobile phones, tablets and PCs. For the 2019-20 fiscal year, Ubisoft generated net bookings of €1,534 million. To learn more, please visit: www.ubisoftgroup.com.

Continued.

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About Zero Latency VR

Zero Latency VR opened the world's first free-roam VR entertainment venue in 2015 and has grown into the largest free-roam virtual reality entertainment network on the planet today, making it accessible to millions worldwide. Zero Latency VR now has 45 venues in 22 countries and counting...

About Zero Latency Vancouver

Zero Latency Vancouver is the first free-roaming VR experience in Vancouver and the first in Western Canada to make available the advanced VR experience developed by Zero Latency VR, based in Melbourne, Australia.

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